DESIGN, AUTOMATION & TEST IN EUROPE

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Approximation Trade Offs in an Image-Based Control System

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Preliminaries: Approximate Computing



Example: Lossy Compression



Example: Lossy Compression



Existing Literature



Image Processing benefits from Approximate Computing!



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But they are always part of bigger systems.



Focus of this presentation

Image-approximation in-the-loop

• Video

• Source: https://vimeo.com/192179726



Lane keeping assist system (LKAS)



Lane keeping assist system (LKAS)





Raw Image Data















Impacts the control performance of IBC systems

Reduce Sampling Period (h)



Reduce Sampling Period (h)



Reduce Sampling Period (h)













Reduced Sensing-to-Actuation Delay (τ)



Reduced Sensing-to-Actuation Delay (τ)





Apply Approximations + Reduce Sampling Period(h)



Reduced Sensing-to-Actuation Delay (τ)

Apply Approximations + Reduce Sampling Period(h)



Apply Approximations + Reduce Sampling Period(h)

What should we approximate?

Profiling

• Intel i9 8-core, 200 different images



What should we approximate?

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What should we approximate?

Profiling

• Intel i9 8-core, 200 different images







Do we really need a vision optimized pipeline for control?

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Reduced Execution Time





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Reduced Execution Time







Loss in Image Quality







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Reduced Execution Time

Loss in Image Quality

 \rightarrow shorten both sampling period h and delay τ

 \rightarrow better control performance

 \rightarrow inaccurate computation of state y_L

 \rightarrow errors might be significant



Their interplay determines if we gain or lose on IBC performance

Impact on Image Quality

Low SSIM [More Noise]



Setting	g ISP Stages	Description
S 0	DM, DN, CM, GM, TM, C	Accurate (all stages included)
S 1	DM, CM, GM, TM, C	Skip Denoising
S2	DM, DN, GM, TM, C	Skip Color Mapping
S 3	DM, DN, CM, TM, C	Skip Gamut Mapping
S4	DM, DN, CM, GM, C	Skip Tone Mapping
S 5	DM, DN, C	Keep only Denoising
S 6	DM, CM, C	Keep only Color Mapping
S7	DM, GM, C	Keep only Gamut Mapping
S 8	DM, TM, C	Keep only Tone Mapping

Impact on Image Quality

- Features of image may not be detected
 - Algorithm should be resilient to approximation
 - Application-specific testing needed!



Without considering improved timing

Without considering improved timing



Without considering improved timing



Without considering improved timing



- Performance deteriorates up to 18% for approximated images (S3, S4, S5)
- For the rest, performance is the same as accurate (S0)

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But timing is improved due to approximation!



Considering improved timing



Apply Approximations + Reduce Sampling Period(h)

Results: Degree of approximation vs QoC

Considering improved timing



QoC performance with timing improvement

Reduced sensing delay has improvements in Quality-of-Control (QoC)

Results: Degree of approximation vs QoC

Considering improved timing



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Results: Degree of Approximation vs Energy



Setting	ISP Stages	Description
S 0	DM, DN, CM, GM, TM, C	Accurate (all stages included)
S 1	DM, CM, GM, TM, C	Skip Denoising
S2	DM, DN, GM, TM, C	Skip Color Mapping
S 3	DM, DN, CM, TM, C	Skip Gamut Mapping
S4	DM, DN, CM, GM, C	Skip Tone Mapping
S5	DM, DN, C	Keep only Denoising
S 6	DM, CM, C	Keep only Color Mapping
S 7	DM, GM, C	Keep only Gamut Mapping
S 8	DM, TM, C	Keep only Tone Mapping

Conclusions

• Image-based control suffers from long processing delay



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• Image-based control suffers from long processing delay



• Image-approximation is one promising approach to deal with long delay and save compute energy



Conclusions

• Image-based control suffers from long processing delay



• Image-approximation is one promising approach to deal with long delay and save compute energy





https://github.com/sayandipde/approx ibc

Thank You

Contact

